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|   | A1 | A2 | S1 | S2 | Su1 | Su2 |
| 1 | SuperheroesSeasonal Changesobserve changes across the 4 seasonsobserve and describe weather associated with the seasons and how day length varies | Journeys Everyday Materialsdescribe the simple physical properties of a variety of everyday materialscompare and group together a variety of everyday materials on the basis of their simple physical properties | Moon Zoom Everyday Materialsdistinguish between an object and the material from which it is madeidentify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock | Dinosaur PlanetPlantsidentify and name a variety of common wild and garden plants, including deciduous and evergreen treesidentify and describe the basic structure of a variety of common flowering plants, including trees | Paw Claw and WhiskersAnimals Including Humansidentify and name a variety of common animals including fish, amphibians, reptiles, birds and mammalsidentify and name a variety of common animals that are carnivores, herbivores and omnivores | Memory BAnimals Including Humansdescribe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets)identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense |
| 2 | Superheroes | JourneysEveryday materialsidentify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular usesfind out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching | Moon Zoom Animals including humansnotice that animals, including humans, have offspring which grow into adultsfind out about and describe the basic needs of animals, including humans, for survival (water, food and air)describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene | Dinosaur PlanetPlantsobserve and describe how seeds and bulbs grow into mature plantsfind out and describe how plants need water, light and a suitable temperature to grow and stay healthy | Coastlines Living things and their habitatsexplore and compare the differences between things that are living, dead, and things that have never been aliveidentify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other | Beat band boogieLiving things and their habitatsidentify and name a variety of plants and animals in their habitats, including microhabitatsdescribe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food |
| 3 | Heroes and Villains | Traders and Raiders Animals including humansidentify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eatidentify that humans and some other animals have skeletons and muscles for support, protection and movement | Rocks Relics and RumblesRockscompare and group together different kinds of rocks on the basis of their appearance and simple physical propertiesdescribe in simple terms how fossils are formed when things that have lived are trapped within rockrecognise that soils are made from rocks and organic matter | Tribal TalesPlantsidentify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowersexplore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plantinvestigate the way in which water is transported within plantsexplore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal | Urban PioneersLightrecognise that they need light in order to see things and that dark is the absence of lightnotice that light is reflected from surfacesrecognise that light from the sun can be dangerous and that there are ways to protect their eyesrecognise that shadows are formed when the light from a light source is blocked by an opaque objectfind patterns in the way that the size of shadows change | Gods and MortalsForces and Magnetscompare how things move on different surfacesnotice that some forces need contact between 2 objects, but magnetic forces can act at a distanceobserve how magnets attract or repel each other and attract some materials and not otherscompare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materialsdescribe magnets as having 2 polespredict whether 2 magnets will attract or repel each other, depending on which poles are facing |
| 4 | **Heroes and Villains**  | Traders and RaidersStates of Matter* compare and group materials together, according to whether they are solids, liquids or gases
* observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C)
* identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature
 | I am a WarriorSound identify how sounds are made, associating some of them with something vibrating* recognise that vibrations from sounds travel through a medium to the ear
* find patterns between the pitch of a sound and features of the object that produced it
* find patterns between the volume of a sound and the strength of the vibrations that produced it
* recognise that sounds get fainter as the distance from the sound source increases
 | Burps Bottoms and BileAnimals including humans* describe the simple functions of the basic parts of the digestive system in humans
* identify the different types of teeth in humans and their simple functions
* construct and interpret a variety of food chains, identifying producers, predators and prey
 | Blue AbyssLiving things and their habitats * recognise that living things can be grouped in a variety of ways
* explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment
* recognise that environments can change and that this can sometimes pose dangers to living things
 | PharaohsElectricity* identify common appliances that run on electricity
* construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers
* identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery
* recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit
* recognise some common conductors and insulators, and associate metals with being good conductors
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| 5 | Fallen FieldsProperties and Changes of Materials* \
 | A Child’s WarLiving things and their habitats* describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird
* describe the life process of reproduction in some plants and animals
 | StargazersEarth and Space* describe the movement of the Earth and other planets relative to the sun in the solar system
* describe the movement of the moon relative to the Earth
* describe the sun, Earth and moon as approximately spherical bodies
* use the idea of the Earth’s rotation to explain day and night and the apparent movement of the sun across the sky
 | GreeksForces * explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object
* identify the effects of air resistance, water resistance and friction, that act between moving surfaces
* recognise that some mechanisms including levers, pulleys and gears allow a smaller force to have a greater effect
 | Beast CreatorAnimals including humans* describe the changes as humans develop to old age
 | Sow Grow and Farm |
| 6 | Fallen FieldsProperties and changes of materialsYear 5 objectives | A Child’s WarElectricity* associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit
* compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches
* use recognised symbols when representing a simple circuit in a diagram
 | Frozen KingdomLiving things and their habitats * describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals
* give reasons for classifying plants and animals based on specific characteristics
 | Beast CreatorAnimals including humans* identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood
* recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function
* describe the ways in which nutrients and water are transported within animals, including humans
 | Hola MexicoEvolution and Inheritance* recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago
* recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents
* identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution
 | Off with her headLight* recognise that light appears to travel in straight lines
* use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye
* explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes
* use the idea that light travels in straight lines to explain why shadows have the same shape as the objects that cast them
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